Information and Computer Science Department

ICS 103: Computer Programming in C

Midterm Exam, Term 181

Wednesday, October 31, 2018

Duration: 120 minutes

Name:	ID: _	
-		

Instructor and Section: Select one

Instructor	Section
Dr. El-Sayed El-Alfy	[] 01 (UT 8 – 8:50) [] 02 (UT 9 – 9:50) [] 03 (UT 10 – 10:50)
Dr. Hamzah Luqman	[] 04 (UT 11 – 11:50) [] 05 (UT 13 – 13:50) [] 06 (UT 14 – 14:50)
Dr. Mohamed Balah	[] 07 (UT 15:20 – 16:10) [] 08 (UT 16:20 – 17:10)
Dr. Tareq El-Bassuny	[] 09 (UT 9 – 9:50) [] 10 (MW 9 – 9:50) [] 11 (MW 10 – 10:50)
Dr. Samer Arafat	[] 12 (MW 11 – 11:50) [] 13 (MW 13 – 13:50)
Dr. Yahya Osais	[] 14 (MW 14 – 14:50)
Dr. Kamal C	[] 15 (MW 15:20 – 16:10) [] 16 (MW 16:20 – 17:10) [] 21 (UT 13 – 13:50)
Dr. Uthman Baroudi	[] 17 (UT 8 – 8:50) [] 18 (MW 9 – 9:50)
Dr. Ayman Hroub	[] 19 (UT 10 – 10:50) [] 20 (UT 11 – 11:50)

Instructions:

- 1. Answer all questions. Make sure your answers are clear and readable.
- 2. The exam is closed book and closed notes. No calculators or any helping aides are allowed. Make sure to turn off your mobile phone and keep it in your pocket.
- 3. If there is no space on the front of the page, use the back of the page. Indicate this clearly.

Question	Maximum Points	Earned Points	Remarks
1	33		
2	6		
3	7		
4	20		
5	17		
6	17		
Total	100		

Question 1:33 points

What is the output of the following code fragments?

Code fragment		Output
	// 2 pts	0.000
<pre>#include<stdio.h> int main() { int x = 5; if(x=5) { if(x=4) printf("Hello"); else printf("Bye"); } printf("Hi"); return 0;</stdio.h></pre>	, , 2 pes	HelloHi
}		
<pre>#include <stdio.h> int main() { int score = 7; if(score > 15) printf("A"); else if (score) printf("B"); else printf("G"); if(score <= 5) printf("C"); else if (score>10) printf("D"); printf("E"); return 0; }</stdio.h></pre>	// 2 pts	BE
<pre>#include <stdio.h> int main() { int n = 0; while (n < 6) { n++; if (n % 2 == 1) printf("%d\n", n); } return 0; }</stdio.h></pre>	// 3 pts	1 3 5

```
// 3 pts
#include <stdio.h>
                                        4
                                              6
                                                   9
int main() {
    int i = 1, j = 2;
    for( j++ ; i+j<12; i++){
       printf("%d ",i+j);
       j=j+i;
   return 0;
}
                         // 3 pts
#include <stdio.h>
                                        x = 2
int function1(int x)
                                        x = 4
                                        y = 3
 x = 2;
printf("x = %d\n",x);
 return(x+1);
int main()
 int x = 4, y;
 y = function1(x);
 printf("x = %d\n",x);
 printf("y = %d\n",y);
 return 0;
}
                         // 4 pts
                                        two
#include <stdio.h>
                                        one
void function2()
                                         three
 printf("two\n");
                                         two
void function1()
 function2();
 printf("one\n");
void function3()
 printf("three\n");
 function2();
int main()
 function1();
 function3();
 return 0;
```

```
// 2 pts
                                          4
#include<stdio.h>
int main()
 int i;
 for(i = 0; i <= 3; i++);
 printf("%d", i);
     return 0;
}
                          // 4 pts
                                          1
#include <stdio.h>
                                          21
int main()
                                          321
                                          4321
   int m,j,rows=4;
      for (m=1; m<=rows; m++)</pre>
     for(j=m;j>=1;j--)
       printf("%d",j);
     printf("\n");
  return 0;
}
                        // 4 pts
                                          12
                                                9
#include <stdio.h>
                                          5
                                                2
int main() {
  int i;
  for(i = 10; i > 0; i-=6){
     printf("%d ", i+2);
     printf("%d\n", --i);
return 0;
```

```
// 2 pts
                                         Pencil
#include <stdio.h>
                                         Book
int main(){
  int item = 2;
 switch (item) {
  case 1: printf("Pen\n") ;
          break;
  case 2:
  case 3: printf("Pencil\n") ;
  case 4:
  case 5:
  case 6: printf("Book\n");
           break;
default: printf("Notebook\n") ;
return 0;
                          // 2 pts
                                                 2
                                         3
#include <stdio.h>
int main(){
int i = 2;
for (i++; i == 3; i = 2)
printf("%d ", i++);
    printf("%d ", i);
return 0;
                          // 2 pts
#include <stdio.h>
int main(){
                                         1
int x;
                                         0
scanf("%d", &x);
do{
   printf("%d\n", x);
   x--;
} while (!x == 0);
printf("%d\n", x);
return 0;
// Assume that the value of x entered
by the user is 1
```

Question 2: 6 points

Find the values of the following C expressions.

C expression	Value
5>6-2	1
457/100%10	4
15/6*6.0	12.0
11+1/2.0	11.5
(int)13.4/2.0	6.5
5==5-3	0

Question 3: 7 points

Convert the following *switch* statement to multi-way *if* statement.

```
if(number == 10)
switch (number)
                                     printf("Ten");
case 10:
    printf("Ten");
                                  else if(number == 20)
    break;
case 20:
                                     printf("Twenty");
    printf("Twenty");
case 30:
                                    printf("Forty");
case 40:
    printf("Forty");
                                 else if(number == 30 \mid \mid number== 40)
    break;
    printf("Number 40");
                                    printf("Forty");
case 50:
                                 else if (number == 50)
    printf("Fifty");
                                     printf("Fifty");
    break;
default:
                                  else
     printf("Unknown number");
                                     printf("Unknown number");
```

Question 4: 20 points

Write a C program that determines and displays the financial state of a bank client based on his income, credit history (Good, Bad, or Unknown), and debt history (High or Low). The figure below shows the decision tree used to determine the financial state of a bank client. Credit history is inserted by the user as **G** (Good), **B** (Bad), or **U** (Unknown). Debt history is inserted by the user as **H** (High) or **L** (Low).

The following examples demonstrate how the financial state is determined:

- **Example 1:** If the client income is 6000\$ then his financial state is High risk.
- **Example 2:** If the income is 29000\$ and his credit history is Unknown(U), then we will check his debt history if it is High(H) then his financial state will be High Risk else it will be Moderate Risk.
- Example 3: If the income is 75000\$ and his credit history is Good(G), then his financial state is Low risk.

Sample run 1

Insert income: 6000 State: High Risk

Sample run 2

Insert income: 29000

Insert credit history (U, B, or G): U

Insert debt (H or L): L
State: Moderate Risk

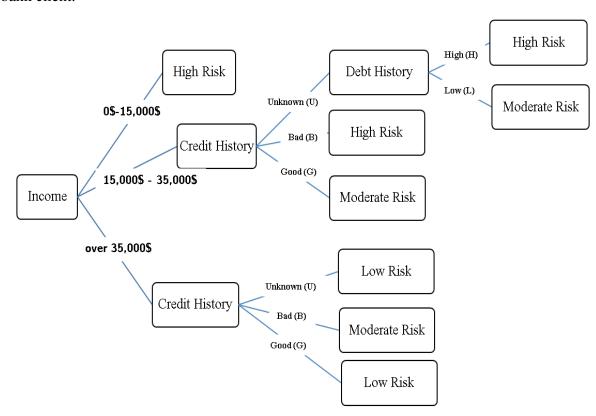
Sample run 3

Insert income: $\overline{75000}$

Insert credit history (U, B, or G): G

State: Low Risk

The following decision tree will help in the understanding of how to determine the financial state of a bank client:



Solution key:

```
#include <stdio.h>
int main()
 double income;
 char credit, debt;
 printf("insert income: ");
 scanf("%lf", &income);
 if (income >=0 && income <= 15000)
     printf("State: High Risk\n");
 else if (income >15000 && income <= 35000)
     printf("Insert credit history (U, B, or G): ");
     scanf(" %c", &credit);
     switch (credit)
           case 'U':
                printf("Insert debt history (H or L): ");
                scanf(" %c", &debt);
                if (debt == 'H')
                      printf("Financial State: High Risk\n");
                else if(debt == 'L')
                      printf("State: Moderate Risk\n");
                break;
           case 'B':
                printf("State: Moderate Risk\n");
                break;
           case 'G':
                printf("State: Moderate Risk\n");
     }
  }
 else
     printf("\nInsert credit history (U, B, or G): ");
     scanf(" %c", &credit);
     if (credit == 'U' || credit =='G')
         printf("State: Low Risk");
     else if(credit == 'B')
           printf("State: Moderate Risk");
  }
 return 0;
```

Question 5:17 points

Write a complete C program to compute the following power series expansion based on the values of n and x input by the user:

```
power = 1 + x + x^2 + x^3 ... + x^n
The condition on x and n are: -1 < x < +1 and n>0
```

Your program must contain 2 functions: **powerSeries** and the **main** function.

powerSeries function receives the values of x and n and returns the value of the power series shown above. Your program will read from the user the values of x and n. If x and n are within their valid ranges which are -1 < x < +1 and n>0, the program computes and displays the value of the power series using the **powerSeries** function. If not, it must print one of the following messages and terminates: "n is out of range" or "x is out of range".

Note: No printf or scanf statements inside **powerSeries** function. All reading and printing must be done in the main function.

You must put the definition of **powerSeries** function after the main function

Sample run1

```
Enter x and n : 4.3 45 x is out of range
```

Sample run2

```
Enter x and n : 0.55 -6 n is out of range
```

Sample run3

```
Enter x and n :0.55 65 power series for x=0.55 and n=65 is 2.22
```

Solution:

```
#include <stdio.h>
#include <math.h>
double powerSeries (double x, int n);
int main(){
double x, sum;
int n,i;
printf("Enter x and n :");
scanf("%lf%d",&x,&n);
if (x < -1 | | x > -1)
  printf("x is out of range\n") ;
else if (n<0)
  printf("n is out of range\n") ;
else{
    sum=powerSeries(x,n);
     printf("power series for x=%.2f and n=%d is %.2f\n",x,n,sum);
}
return 0;
}
double powerSeries(double x, int n) {
int i;
double sum;
sum=0;
for (i=0; i \le n; i++) {
  sum = sum + pow(x,i);
}
return sum;
}
```

Question 6:17 points

Write a C program that models a guess-number game. The program stores a certain integer number as a declared constant, and the user (player) tries to guess this number. Assume that the number to be guessed is defined as a constant in your program. The program will guide the user throughout the game, such that, when the user enters a wrong number, the program will tell him or her whether the entered number (the user trial) is lower or higher than the number to be guessed. Also, the program allows the user to keep trying until he or she guesses the number correctly. After the user guesses the number correctly, the program prints the number of trials the user made to reach the correct number. Finally, the program asks the user whether he or she wants to replay the game by entering 'Y' or 'N'. Make sure that your program prints the appropriate required messages during the game.

Sample Run:

The following run of the program assumes that the number to be guessed is 100.

```
Enter your guess:
80
Wrong Guess!
Hint: You entered a smaller
number!
Enter your guess:
120
Wrong Guess!
Hint: You entered a bigger number!
Enter your guess:
110
Wrong Guess!
Hint: You entered a bigger number!
Enter your guess:
100
You won!
You solved it in 4 trials!
Do you want to replay (Y/N)?
Enter your guess:
70
Wrong Guess!
Hint: You entered a smaller
number!
Enter your guess:
100
You won!
You solved it in 2 trials!
Do you want to replay (Y/N)?
Ν
```

Key Solution

```
/*This program models a guess number game*/
#include <stdio.h>
#define NUMBER TO BE GUESSED 100
int main(){
  int userTrial;
  int trialCount;
  char replay;
trialCount = 0;
do {
   printf("Enter your guess:\n");
    scanf("%d", &userTrial);
    trialCount++;
    if(userTrial != NUMBER TO BE GUESSED) {
         printf("Wrong Guess!\n");
         if(userTrial > NUMBER TO BE GUESSED)
            printf("Hint: You entered a bigger number!\n");
         else
            printf("Hint: You entered a smaller number!\n");
  } while (userTrial != NUMBER TO BE GUESSED);
 printf("\nYou won! \n");
 printf("You solved it in %d trials!\n", trialCount)
 printf("\nDo you want to replay (Y/N)? \n");
 scanf("\n%c", &replay); // 1 point
}while(replay != 'n' && replay != 'N');
return (0);
}
```